

## SUMMER 1: Mythical, Mystical and Magical Merriment – 4 weeks Website

# PRIME AREAS

### Communication & language

(\*Listening, attention & understanding \* Speaking)

Listening to stories/non-fiction books/rhymes/poems and songs with interest

Listen to stories, accurately anticipating key events and responding to what they hear with relevant comments, questions or actions.

Develop new knowledge through listening to these books.

Hold conversations with peers and teachers back and forth.

Explain why things happen.

Describe some events with detail.

Use recently introduced vocabulary in discussions.

Explain why things happen.

### Personal, social & emotional Development

(\*Self regulation \*Managing Self \*Building Relationships)

Continue developing their sense of responsibility and membership of a community.

Confidently talk about my emotions and feelings and explain how and why I feel the way I do with good understanding.

Continue developing ability to show an understanding of their own feelings and those of others & continue developing ability to regulate their behaviour accordingly

To begin to develop appropriate ways of being assertive and solve conflicts.

Continue to think about the perspective of others

### Physical development

(\*Gross motor\* Fine motor)

Run/Sprint in a straight line and change direction –travel at differing speeds on command or need.

Increase the distance for throwing to a person/ target.

Replicate parts of a dance or performance.

Negotiate space safely and confidently walk, crawl, slide, climb up and jump over obstacle/gymnastic equipment such as beams and higher equipment and frames.

Demonstrate strength, balance and co-ordination /Move energetically, such as running, jumping, hopping etc

Develop skills using beanbags/quoits/large balls/skipping ropes/bats and small-balls

Be increasingly independent getting dressed and undressed

Uses one-handed tools and equipment

Continue developing pencil grip with target of tripod grip

Develop ability to use a range of tools including scissors, paint brushes etc

Continue developing care and accuracy when drawing and colouring

Form the letters of my full name correctly.

Record small, neat and consistently sized letters

Orientate all letters as Sky, grass or ground letters.

## SPECIFIC AREAS

**Key texts:** Various fiction in the genre of Medieval and mythical topics

### Literacy

(\*Comprehension,\*Word Reading \*Writing)

#### Comprehension

##### Comprehension

Use events in a story to suggest what might happen next (with reasonable suggestions being made).

Know what non-fiction and fiction means and can talk about the two text types.

Correctly sequence a story.

Use 'because' to give reason when answering 'why' questions about a text.

Rehearse and recall rhymes and stories

#### Word reading

Read some graphemes, digraphs, simple phrases and sentences with known graphemes / phonemes and a few exception words from memory.

#### Writing

Continue to apply knowledge of segmenting for spelling to write words and captions. To demonstrate GPC and write graphemes from memory and write a simple sentence using phonic knowledge.

### Mathematics

(\*Number \*Numerical Patterns)

Verbal counting beyond 20 & verbal counting patterns

Add more / How many did I add?

Take away/How many did I take away?

Select shapes for a purpose

Rotate shapes

Manipulate shapes

Explain shape arrangements

Compose shapes/Decompose shapes

Copy 2-D shape pictures

Find 2-D shapes within 3-D shapes

Explore sharing

Explore grouping

Even and odd sharing

Play with and build doubles

### Understanding the world

(\*Past & Present,\*People, Culture & Communities \*The

#### Natural World)

Learn about what a coat of arms was

Discuss, then label the parts of a castle

Become a Wizard/Witch and carry out the "Bubbling Magic Potion" experiment

Learn about the Smaug giganteus (giant girdled lizard)- where it is located on Earth

Using Google Earth find some facts about Warwick castle.

Have the chd visited a castle? Do you know any facts about castles? Compare different castles and look for similarities and differences? E.g Compare Warwick Castle and Bodiam Castle

Think about if Dragon had reached the Sun yet unable to breathe the fire onto it to relight it. How could he have relit the Sun?

### Expressive arts & Design

(\*Creating with materials \*Being imaginative & Expressive)

Sing new songs around the topic- Brave Knight/The King in the Castle/ Who will fight the dragon/The castle on the hill

Design a dragon and create—draw and colour/paint/model (play dough/ Lego/ Stickle Bricks etc)

Junk model castles

Split pin flying dragon /knights

Free painting-favourite character

Create a wizard/witch hat and magic wand

Listen to some medieval music

<https://www.youtube.com/watch?v=VnwD8zsGl2Y>

Create a Queen/Princess or King/Prince crown

Design and make a knights shield/helmet