Curriculum Map – This document sets out what we will focus on over the next few weeks of Spring Term. It covers the key knowledge, skills and understanding that we will cover. Where possible we aim for our curriculum to be brought to life through visits, visitors and other educational experiences that make learning memorable. Some subjects lend themselves to cross-curricular work whereas others require a more discreet approach and will be taught separately.

Our Learning Principles, & Values

- Child-centred excites, informs and inspires children to learn, know and remember.
 - Inclusíve ensures equal opportunities for all

Stoke Prior

Sector S

- Relevant reflects the world in which we live and promotes sustainability
- Challenging ensures children achieve their best
- Literature rich placing reading at the heart of everything
- Enjoyable provídes opportunities for children to be active, inquisitive, creative learners

Responsibility - Respect - Teamwork - Reflection





Year Two Spring Term Curriculum Map



 English - Reading Develop phonics until decoding is secure. Read words containing common suffixes and prefixes. Compound words and plurals. Read common exception words. Read & re-read phonic appropriate books. Discuss & express views about fiction & non-fiction. Become familiar with & retell stories. Ask & answer questions; make predictions. Begin to make inferences 	 English - Writing Spell by segmenting into phonemes. Learn to spell common exception words, compound words and plurals. Spell using common suffixes and prefixes. Use appropriate size letters & spaces. Develop positive attitude & stamina for writing. Begin to plan ideas for writing to entertain, inform and persuade. Record ideas sentence by sentence. Make simple additions & changes after proof reading. 		 English Use simple conjunctions. Begin to expand noun phrases. Use . ! ? , Use some features of standard English. Speaking & Listening Articulate & justify answers. Initiate & respond to comments. Use spoken language to develop understanding. 	 Maths - Number Read/write 2-digit numbers in words and figures. Counting up to 100 in 2's, 5's and 10's and back. Compare and order two-digit numbers using <> and = Round two-digit numbers to the nearest 10. Recall + and – facts to 20 quickly. 	 Maths – Calculations Understand that – is the opposite of +. Add or subtract single- or two-digit numbers to multiples of 10/one- digit numbers. Pairs to 20. Pairs of multiples of 10 to 100. Understand that halving is the inverse of doubling. Multiples of 2, 5 & 10. X2 x5 x10 tables and division facts. Estimate and check answers to calculations. 		 Maths - Shape, Space & Measures Identify & describe 2D and 3D shapes. Pictograms/Block graphs. Measuring using a ruler, tape measure and metre stick, ml and l. Recognise whole, ½ and ¼ turns. Know that a right angle = ¼ turn. Measuring using a balance or scales to the nearest g or kg. Reading time to the ¼ hour. Knowing relationship between seconds, minutes, hours, days. Find ¼, ¼, % of shapes & sets of objects. Direction and position.
Science Plants & living things Key Scientific Skills Collecting evidence Asking questions Carrying out experiments Making comparisons Fair testing Classification Living things and their habitats – things that are living, dead and things that have never been alive. Plants and animals in their habitats. Food chains Plants – seeds and bulbs growing into mature plants. Needs of a plant to grow and stay healthy.		 PSHE & C Living in the wider world – what jobs do people do? People and jobs; money; role of the internet Health and wellbeing – what helps up to stay safe? Keeping safe; recognising risk; rules Design Technology Design and cook a pizza Select tools and equipment to perform practical tasks which are fit for purpose and able to explain why Use techniques such as cutting, peeling, grating, dough rolling 		History How did we learn to fly? Find out about the Wright brothers Develop an understanding of historical significance Investigate why Bessie Coleman is significant <u>Computing</u> Coding – create and debug simple programs Presenting ideas – recognise common uses of information technology beyond school		 Music Sing songs Exploring instruments and symbols in music Change the way their voice sounds and imitate others when they change theirs Play instruments to accompany songs Exploring pitch Identify high/low/same sounds Play glockenspiel/chime bars Listen and understand live and recorded music. 	
 Use a range of materials – pen, pend charcoal Use drawing and painting linked to S Develop a range of techniques in usi form and space Learn about the work of artists and their work 	cil, chalk and Science ing line, shape, making links to	 Onderstand seasonality and know where and how a variety of ingredients Geography Why is our world wonderful? Identify geographical characteristics of the UK Locate some of world's most amazing places To know the names of the five oceans and locate them on a map 		PE Games • Dribbling • Kicking • Hitting Gymnastics • Pathways – straight, zig-zag and curving • Rolling and turning/spinning and twisting		RE What is the 'good news' that Christians believe Jesus brings? Why does Easter matter to Christians?	